

Distributive Iso-Recursive Subtyping

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1 Introduction

2 Overview

2.1 Syntax

Source Types $A, B ::= \text{nat} \mid \top \mid A_1 \rightarrow A_2 \mid \alpha \mid A_1 \& A_2 \mid \mu\alpha. A \mid A^\alpha$
Target Types $A, B ::= \text{nat} \mid \top \mid A_1 \rightarrow A_2 \mid \alpha \mid A_1 \& A_2 \mid \zeta(\alpha, l). A \mid \{\alpha. A\}^l$

We will abuse the meta-variable A, B, C, D, \dots to denote both source and target types. We will indicate in the rule whether the type in question is a source type or a target type.

Note, though written as named representation, we allow the use of alpha renaming at will in all the rules. Specifically, if we take a locally nameless view, then for following type constructs:

- In source type, variables are bound to recursive types. In $\mu\alpha. A$, the variable α is bound to the type A .
- In target type, variables are bound to both recursive shell types and labeled types. In $\zeta(\alpha, l). A$ and $\{\alpha. A\}^l$, the variable α is bound to the type A .
For example, in the type $\zeta(\alpha, l). \alpha \rightarrow \{\alpha. (\text{nat} \rightarrow \alpha)\}^l$, the first α is bound to the recursive shell type and the α in $(\text{nat} \rightarrow \alpha)$ is bound to the labeled type.
- In target type, labels can also be renamed up to α -equivalence w.r.t. the recursive shell type, i.e., in $\zeta(\alpha, l). A$, the label l is bound to the type A .

2.2 Translation

$A \rightsquigarrow B$		<i>(Source type A translates to target type B)</i>			
TRANS-TOP	TRANS-NAT	TRANS-VAR	TRANS-AND	TRANS-ARR	
$\frac{}{\top \rightsquigarrow \top}$	$\frac{}{\text{nat} \rightsquigarrow \text{nat}}$	$\frac{}{\alpha \rightsquigarrow \alpha}$	$\frac{A' \rightsquigarrow A \quad B' \rightsquigarrow B}{A' \& B' \rightsquigarrow A \& B}$	$\frac{A' \rightsquigarrow A \quad B' \rightsquigarrow B}{A' \rightarrow B' \rightsquigarrow A \rightarrow B}$	
TRANS-MU	$\frac{A' \rightsquigarrow A}{\mu\alpha. A' \rightsquigarrow \zeta(\alpha, l). (A[\alpha^- \mapsto \{\alpha. A\}^l])}$				TRANS-LABEL
	$\frac{}{A'^\alpha \rightsquigarrow \{_. A\}^\alpha}$				$\frac{A' \rightsquigarrow A}{A'^\alpha \rightsquigarrow \{_. A\}^\alpha}$

Fig. 1. Translation rules.

In rule **TRANS-MU**, we perform a *bottom-up* translation, which means the body is first translated to a target type A , and then the translation result is a polarized substitution of the variable α in the type A .

The substitution type, $\{\alpha. A\}^l$, is a labeled type, and α is bound in the type A , so if $\mu\alpha. A'$ is closed, then $\{\alpha. A\}^l$ is also closed.

The substitution result is a shell type, the ζ (looking like a shell) is used to indicate the range of the original recursive type in the translation. The variable α is bound to the type $A[\alpha^- \mapsto \{\alpha. A\}^l]$.

More precisely, only the free variable α in the first A will be bound to the shell type, as the α 's in $\{\alpha.A\}^l$ will be shadowed by the binder in labeled type.

Meanwhile, the label l is bound to the shell type, indicated by the binder $\zeta(\alpha, l).A$ in the translation introducing two binders at the same time. The binded label l is used in the labeled type $\{\alpha.A\}^l$ to achieve the same effect of *nominal unfolding*. But unlike previous work which directly assigns fresh labels, we introduce labels as binded structures to ensure that two types can be *independently translated* and then compared in a subtyping relation.

2.3 Algorithmic Subtyping

The subtyping algorithm can be seen as a simple extension of Huang et al. [2021]'s BCD subtyping algorithm. The shell types are splittable (distributive over intersection) and have standard subtyping rule **SUB-SHELL**, without the need of extra unfolding as seen in the nominal unfolding rules. (Note, in the named representation, the body of the shell type can be compared directly, while with a locally nameless view, both α and l have to be opened to compare the body of the shell type.)

For the labeled types we also have the standard subtyping rule **SUB-LABEL**. However, since labeled types serve as simulation of double / nominal unfolding, they are not splittable.

$A \leq B$					<i>(Subtyping for the target types)</i>	
SUB-NAT	SUB-TOP	SUB-VAR	SUB-ARR	$A_2 \leq A_1$	$B_1 \leq B_2$	SUB-SHELL
$\text{nat} \leq \text{nat}$	$A \leq \top$	$\alpha \leq \alpha$	$A_1 \rightarrow B_1 \leq A_2 \rightarrow B_2$			$A \leq B$
SUB-LABEL	SUB-ANDL	SUB-ANDR	SUB-AND	$A \leq B_1$	$A \leq B_2$	$B_1 \triangleleft B \triangleright B_2$
$A \leq B$	$A_1 \leq B$	$A_2 \leq B$	$A \leq B_1$			
$\{\alpha. A\}^l \leq \{\alpha. B\}^l$	$A_1 \& A_2 \leq B$	$A_1 \& A_2 \leq B$				
$B_1 \triangleleft B \triangleright B_2$					<i>(Splitting target types)</i>	
SPL-AND	SPL-ARR		SPL-SHELL			
$A \triangleleft A \& B \triangleright B$	$B_1 \triangleleft B \triangleright B_2$		$B_1 \triangleleft B \triangleright B_2$			
	$A \rightarrow B_1 \triangleleft A \rightarrow B \triangleright A \rightarrow B_2$		$\zeta(\alpha, l). B_1 \triangleleft \zeta(\alpha, l). B \triangleright \zeta(\alpha, l). B_2$			

Fig. 2. Algorithmic subtyping rules.

With the algorithmic subtyping rules defined for translated types, we obtain an algorithm for the source types by first translating the source types to target types, and then applying the algorithmic subtyping rules to the translated types. (Note, in this document we typically use $<:$ for subtyping relations on the source types and \leq for the target types.)

$$A <:_a B \triangleq \forall A' B', \text{ if } A \rightsquigarrow A' \wedge B \rightsquigarrow B' \text{ then } A' \leq B'$$

2.4 Declarative Subtyping

We wish to argue the correctness of the algorithmic subtyping by proving its soundness and completeness to declarative subtyping rules. The declarative rules in Figure 3 are basically the original BCD rules extended with

- (1) The nominal unfolding rule for subtyping iso-recursive types. (rule **SUB-MU**)
- (2) A (hypothetical) distributive rule for merging two recursive types. (rule **SUB-DIST-MU**)

99 (3) The toplike rule for recursive types. (rule **SUB-TOP-MU**)

100 Note that the declarative rule includes a built-in transitivity rule **SUB-TRANS**, which makes the
101 rules non-algorithmic.

102

103	$A <: B$	(Sub)			
104	$\frac{\text{SUB-REFL}}{A <: A}$	$\frac{\text{SUB-TRANS}}{A <: B \quad B <: C}$	$\frac{\text{SUB-TOP}}{A <: \top}$	$\frac{\text{SUB-ARR}}{A_2 <: A_1 \quad B_1 <: B_2}$	$\frac{\text{SUB-LABEL}}{A <: B}$
105				$\frac{A_1 \rightarrow B_1 <: A_2 \rightarrow B_2}{A_1 \rightarrow B_1 <: A_2 \rightarrow B_2}$	$\frac{A^\alpha <: B^\alpha}{A^\alpha <: B^\alpha}$
106					
107					
108	$\frac{\text{SUB-MU}}{A[\alpha \mapsto A^\alpha] <: B[\alpha \mapsto B^\alpha]}$	$\frac{\text{SUB-ANDL}}{A_1 \& A_2 <: A_1}$	$\frac{\text{SUB-ANDR}}{A_1 \& A_2 <: A_2}$	$\frac{\text{SUB-AND}}{A <: B_1 \quad A <: B_2}$	
109	$\mu\alpha. A <: \mu\alpha. B$				
110					
111					
112	$\frac{\text{SUB-DIST-ARR}}{(A \rightarrow B_1) \& (A \rightarrow B_2) <: A \rightarrow (B_1 \& B_2)}$	$\frac{\text{SUB-DIST-MU}}{(\mu\alpha. A) \& (\mu\alpha. B) <: \mu\alpha. (A \& B)}$	$\frac{\text{SUB-TOP-MU}}{\top <: \mu\alpha. \top}$		
113					
114					
115					
116		$\frac{\text{SUB-TOP-ARR}}{\top <: \top \rightarrow \top}$			
117					
118					
119					
120	Fig. 3. Declarative subtyping rules.				
121					

122 **Theorem 1** (Completeness of translation subtyping). If $A' \rightsquigarrow A$, $B' \rightsquigarrow B$ and $A' <: B'$, then $A \leq B$

123 The completeness theorem is relatively easy to prove. Since the translated subtyping system is
124 well-studied, \leq is transitive, so we solve the **SUB-TRANS** case.

125 For case **SUB-DIST-MU**, thanks to polarized subtyping, we can show that

$$\begin{aligned}
 & \mu\alpha. A' \& \mu\alpha. B' \\
 \rightsquigarrow & \zeta(\alpha, l). (A[\alpha^- \mapsto \{\alpha. A\}^l]) \& \zeta(\alpha, l). (B[\alpha^- \mapsto \{\alpha. B\}^l]) \\
 \leq & \zeta(\alpha, l). (A[\alpha^- \mapsto \{\alpha. A \& B\}^l]) \& \zeta(\alpha, l). (B[\alpha^- \mapsto \{\alpha. A \& B\}^l]) \quad (A \& B \leq A \text{ in polarized subst.}) \\
 = & \zeta(\alpha, l). ((A \& B)[\alpha^- \mapsto \{\alpha. A \& B\}^l]) \rightsquigarrow \mu\alpha. (A' \& B')
 \end{aligned}$$

126 For case **SUB-MU**, we should be able to show that polarized subtyping is sufficient w.r.t. nominal
127 unfolding, with the help of Lemma 2.

128 **Lemma 2** (Polarized substitution to full substitution). If $A[\alpha^- \mapsto \{\alpha. C\}^l] \leq B[\alpha^- \mapsto \{\alpha. D\}^l]$,
129 and $C \leq D$, then $A[\alpha \mapsto \{\alpha. C\}^l] \leq B[\alpha \mapsto \{\alpha. D\}^l]$.

130 **Theorem 3** (Soundness of translation subtyping). If $A' \rightsquigarrow A$, $B' \rightsquigarrow B$ and $A \leq B$, then $A' <: B'$

131 PROOF ATTEMPT OF SOUNDNESS. We prove the soundness of the translation subtyping by induction
132 on the derivation of $A \leq B$ and then inversion on the derivation of $A' \rightsquigarrow A$ and $B' \rightsquigarrow B$.

133 Most of the cases are straightforward by applying the induction hypothesis. For example, in the
134 case **SUB-ARR**, by inversion we know there exists A'_1 and A'_2 such that $A'_1 \rightsquigarrow A_1$ and $A'_2 \rightsquigarrow A_2$. By
135 induction hypothesis, we have $A'_2 <: A'_1$. Similarly, we can prove $B'_2 <: B'_1$. Therefore, by applying
136 the rule **SUB-ARR**, we have $A' \rightarrow B'$.

137 The challenging case is where there are no inversed types, which is the case for **SUB-AND**. In
138 this case, when $B' \rightsquigarrow B$ and $B_1 \triangleleft B \triangleright B_2$ are given, B_1 and B_2 are not necessarily guaranteed to be
139 translated from some type B'_1 and B'_2 , so we cannot apply IH.

140

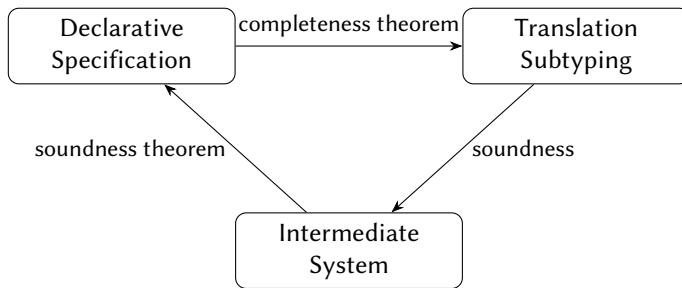
148 It is also hard to recover some source type from the splitted target type B'_1, B'_2 , in particular in
 149 the case of nested recursive types.

□

151 152 3 Intermediate System

153 We adapt the [Siekl \[2020\]](#)'s BCD subtyping system, which keeps the right type invertible throughout
 154 the subtyping derivation.

155 We hope to prove soundness with the help of this intermediate system.



167 Fig. 4. Structure of the proof

168 169 3.1 Containment Relation

$$\begin{array}{c}
 \boxed{A \sqsubseteq B} \qquad \qquad \qquad (B \text{ contains } A) \\
 \begin{array}{ccccc}
 \text{CONT-NAT} & \text{CONT-ANDL} & \text{CONT-ANDR} & \text{CONT-VAR} & \text{CONT-ARR} \\
 \frac{}{nat \sqsubseteq nat} & \frac{A \sqsubseteq B}{A \sqsubseteq B \& C} & \frac{A \sqsubseteq C}{A \sqsubseteq B \& C} & \frac{}{\alpha \sqsubseteq \alpha} & \frac{B \sqsubseteq C}{A \rightarrow B \sqsubseteq A \rightarrow C} \\
 \text{CONT-LABEL} & & \text{CONT-MU-NEG} & & \text{CONT-MU-POS} \\
 \frac{}{A^\alpha \sqsubseteq A^\alpha} & & \frac{\alpha \in FV^-(A)}{\mu\alpha. A \sqsubseteq \mu\alpha. A} & & \frac{\alpha \notin FV^-(A)}{\mu\alpha. A \sqsubseteq \mu\alpha. B}
 \end{array}
 \end{array}$$

181 The containment relation treat binary intersections as a sequence. The subsequence relation can be
 182 described as $A \sqsubseteq B$, defined as follows:

$$184 \qquad A \sqsubseteq B \triangleq \forall C. C \sqsubseteq A \text{ implies } C \sqsubseteq B$$

186 There are a few properties of the containment relation (which have passed the property based test-
 187 ing). Note: in the testing, we used the translation algorithm $<:_a$ instead of $<:_j$, to avoid exponential
 188 blowup of iterating all combinations.

189 **Theorem 4** (Each containment is a supertype). For any two types A and B , if $A \sqsubseteq B$, then $B <:_a A$.

191 **Corollary 5.** If $A \sqsubseteq B$, then $B <:_a A$.

192 **Theorem 6** (All containments recover the original type). $(\&_{A_i \sqsubseteq B} A_i) <:_a B$

194 **Theorem 7** (Containments can always form an intermediate type). For any two types A and B , if
 195 $A <:_a B$, then there exists a type $C \sqsubseteq A$ such that $C <:_a B$.

197 *A side note on the negative variable testing.* Note, we rely on a $\alpha \in \text{FV}^-(A)$ relation to determine
 198 whether a variable appears negatively in a type. In this checking we need to take nested recursive
 199 types into account. For example, $\alpha \in \text{FV}^-(\mu\beta.\beta \rightarrow \alpha)$ is true. In the current implementation, this is
 200 achieved by checking the negative occurrences of α in the *translation* of A :

$$201 \quad 202 \quad \alpha \in \text{FV}^-(A) \triangleq \text{If } A \rightsquigarrow B, \text{ then } \alpha \in \text{FV}^-(B)$$

203
 204 but I believe we can define an alternative inductive relation to define $\alpha \in \text{FV}^-(A)$ without relying
 205 on the translation.
 206 Another point to note is that we might consider this alternative treatment of $\text{FV}^-(A)$:

207 $\text{If } A \vdash, \text{ then } \alpha \in \text{FV}^-(A)$ always holds regardless of whether α appears in A .

208
 209 Since we can always rewrite this toplike type A to \top which contains no α . However, this optimization
 210 is not implemented in the current version, and (I presume) might be unnecessary to include in the
 211 proof.

212 3.2 Auxiliary Functions

213 $\text{dom}(A)$ and $\text{cod}(A)$ are the intersections of all domains and codomains in a function-like type.

$$214 \quad 215 \quad \text{dom}(A \rightarrow B) = A$$

$$216 \quad \text{dom}(A \& B) = \text{dom}(A) \& \text{dom}(B)$$

$$217 \quad 218 \quad \text{cod}(A \rightarrow B) = B$$

$$219 \quad \text{cod}(A \& B) = \text{cod}(A) \& \text{cod}(B)$$

220 They are the same as Siek [2020]’s definitions. In simple BCD settings, A is equivalent to
 221 $\text{dom}(A) \rightarrow \text{cod}(A)$.

222 Similarly, we define $\text{mcod}(A)$, which extracts all the codomains of recursive types in A :

$$223 \quad 224 \quad \text{mcod}(\mu\alpha.A) = (A)$$

$$225 \quad \text{mcod}(A \& B) = \text{mcod}(A) \& \text{mcod}(B)$$

226 However, $\mu\alpha.\text{mcod}(A)$ is not equivalent to A , due to negative recursive subtyping. This is also
 227 the reason why in the containment relation, we had the overlapping rules **CONT-MU-NEG** and
 228 **CONT-MU-POS**. For example:

229 $\mu a. \text{Int} \rightarrow a$ is a containment of $\mu a. (\text{Int} \rightarrow a) \& (a \rightarrow \text{Int})$
 230 $\mu a. (\text{Int} \rightarrow a) \& (a \rightarrow \text{Int})$ is also a containment of $\mu a. (\text{Int} \rightarrow a) \& (a \rightarrow \text{Int})$

231 This is to ensure that all the possible minimal components in a recursive type are captured
 232 (Theorem 7).

233 3.3 Subtyping Relation

234 We first present Siek [2020]’s BCD subtyping rules (without recursive types).

246	$A <:_s B$	<i>(Intermediate subtyping system)</i>				
247						
248	JSUB-NAT	$\top B \vdash$	JSUB-ANDL	$A_1 <:_s B$	JSUB-ANDR	$A_2 <:_s B$
249	$\text{nat} <:_s \text{nat}$	$A <:_s B$		$A_1 \& A_2 <:_s B$		$A_1 \& A_2 <:_s B$
250						
251			JSUB-ARR			
252	$C <:_s \text{dom}(B)$	$\text{cod}(B) <:_s D$	$B \Subset A$	$\neg \top D \vdash$	JSUB-VAR	
253					$\alpha <:_s \alpha$	
254						

Fig. 5. Siek [2020]'s BCD subtyping rules without recursive types.

Rule JSUB-ARR is the only non-trivial rule in this system. It deals with function distributive subtyping not by splitting $C \rightarrow D$, but by finding a part of A , namely B (which can be regarded as the intersection of several A_i 's such that $A_i \Subset A$). And then extract the domain and codomain of B to compare with C and D .

The key characteristic of this rule is that it keeps all the types in the premises invertible (given that the type in the conclusion is invertible), while it still provides a way to destruct the subtyping of function types (by iterating over all components of A).

3.4 Adding Recursive Types to Subtyping Relation - first attempt

We wish to develop a similar subtyping rule for recursive types. The idea is similar – for $A <: \mu\alpha.B$, we find components of A , whose recursive bodies can be merged to form a subtype of $\mu\alpha.B$, so that we can apply the nominal unfolding rule to destruct the recursive types:

$$\frac{C \Subset A \quad \text{mcod}(C)[\alpha \mapsto \text{mod}(C)^\alpha] <:_s B[\alpha \mapsto B^\alpha]}{A <:_s \mu\alpha.B} \text{JSUB-MU-ATTEMPT}$$

With the rule above we should be able to deal with subtyping relations like:

$$\begin{aligned} & \mu a. (\text{Int} \rightarrow a) \& \mu a. (\text{Bool} \rightarrow a) \& \mu a. ((a \rightarrow \text{Int}) \& (a \rightarrow \text{Bool})) \\ & <: \mu a. ((\text{Bool} \rightarrow a) \& (a \rightarrow \text{Int}) \& (a \rightarrow \text{Bool})) \end{aligned}$$

by setting $C = \mu a. (\text{Bool} \rightarrow a) \& \mu a. ((a \rightarrow \text{Int}) \& (a \rightarrow \text{Bool}))$. Note that without the $C \Subset A$ condition, we would have to merge all the components of the recursive types in A , which leads to failure in comparing the nominal unfolding due to negative occurrences of α .

It is also helpful at this point to see some examples that our new defined rule **CONT-MU-POS** and rule **CONT-MU-NEG** are able to handle. Consider:

$$\begin{aligned} & \mu a. ((\text{Int} \rightarrow a) \& (\text{Bool} \rightarrow a)) \& \mu a. ((a \rightarrow \text{Int}) \& (a \rightarrow \text{Bool})) \\ & <: \mu a. ((\text{Bool} \rightarrow a) \& (a \rightarrow \text{Int}) \& (a \rightarrow \text{Bool})) \end{aligned}$$

The rule **CONT-MU-POS** allows us to get two containments $\mu a. \text{Int} \rightarrow a$ and $\mu a. \text{Bool} \rightarrow a$ from $\mu a. ((\text{Int} \rightarrow a) \& (\text{Bool} \rightarrow a))$, so that the intended C can be formed. By contrast, due to the negative occurrences of α in the second recursive type, the only type it contains is itself (by rule **CONT-MU-NEG**). Otherwise we get non-equivalent types.

3.5 Adding Recursive Types to Subtyping Relation - refined

However, due to the non-invariant nature of distributing recursive types, rule **JSUB-MU-ATTEMPT** is not sufficient to handle all the cases. For example, in

$$(\mu a. \text{Top} \rightarrow a) \& (\mu a. a \rightarrow \text{Int}) <: \mu a. ((\text{Int} \rightarrow a) \& (a \rightarrow \text{Int}))$$

The subtyping holds in the declarative specification with the help of a middle type:

295 $(\mu a. \text{Int} \rightarrow a) \ \& \ (\mu a. a \rightarrow \text{Int})$

296 However, with the proposed rule JSUB-MU-ATTEMPT, we cannot find a type C for the original type
 297 that satisfies the nominal unfolding. The derivation for this example has to be first subtyping on
 298 the first left component, and then merge.

299 To address this issue, we propose to also split on the right, but in a different way than the
 300 containment relation does on the left type. The idea is to find splits of $\mu\alpha.B$ such that checking
 301 whether A is a subtype of all the types in the split is sufficient to prove $A <: \mu\alpha.B$.

302 The procedure of finding such splits is described as follows:

303 (1) Find all the *precise containments* $D_i \Subset' B$.

304 Note that here we use a different notion of containment than the one used on the left type.
 305 Specifically,

$$\Subset' \triangleq \Subset / \text{CONT-MU-POS} \cup \text{CONT-MU-POS-STRICK}$$

307 . The replaced rule **CONT-MU-POS-STRICK** is as follows:

$$\frac{\text{CONT-MU-POS-STRICK}}{\alpha \notin \text{FV}^-(B) \quad A \Subset B} \mu\alpha. A \Subset \mu\alpha. B$$

312 Unlike the original rule **CONT-MU-POS**, which allows one to consider a positive part of A to
 313 be the containment of B even if B is negative, e.g.:

314 $\mu a. \text{Int} \rightarrow a$ is a containment of $\mu a. (\text{Int} \rightarrow a) \ \& \ (a \rightarrow \text{Int})$

315 Here since we are splitting on the right, we want the containment to be precise, we simply
 316 want $\mu a. (\text{Int} \rightarrow a) \ \& \ (a \rightarrow \text{Int})$ to be a *precise* containment of itself.

317 (2) We sort out all the positive containments D_i^{pos} and negative containments D_j^{neg} from the
 318 list of precise containments, based on whether $\alpha \in \text{FV}^-(D_i)$ or not. Then the positive
 319 containments D_i^{pos} are collected as a list $\mu\alpha.D_i^{pos}$, while the negative containments are
 320 merged into a single type $\mu\alpha.(\&_{\forall j} D_j^{neg})$.

321 We write $\alpha \vdash C_1, \dots, C_n \triangleright A \trianglelefteq B$ to denote that recursive type $\mu\alpha.A$ is merged from a
 322 negative $\mu\alpha.B$ and several positive $\mu\alpha.C_i$'s.

323 Figure 6 shows an example of this splitting.

325 Original type:

Splits into:

326 $\mu a.$	Positive parts:
327 $\quad (\text{Int} \rightarrow a)$	$\mu a. \text{Int} \rightarrow a$
328 $\quad \& (a \rightarrow \text{Int})$	$\mu a. \mu b. \text{Int} \rightarrow a$
329 $\quad \& (\mu b.$	$\mu a. \mu b. \text{Int} \rightarrow b$
330 $\quad \quad (\text{Int} \rightarrow a)$	$\mu a. \mu b. ((\text{Bool} \rightarrow b) \ \& \ (b \rightarrow \text{Int}))$
331 $\quad \quad \& (\text{Int} \rightarrow b))$	
332 $\quad \& (\mu b.$	Negative part:
333 $\quad \quad (\text{Bool} \rightarrow b)$	$\mu a. ($
334 $\quad \quad \& (b \rightarrow \text{Int}))$	$\quad (a \rightarrow \text{Int})$
335 $\quad \quad \quad)$	$\quad \& (\mu b.$
336 $\quad \quad \quad \quad (\text{Bool} \rightarrow b)$	$\quad \quad (b \rightarrow \text{Int}))$
337 $\quad \quad \quad \quad \& (b \rightarrow \text{Int}))$	
338 $\quad \quad \quad \quad \quad)$	
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342 $\quad \quad \quad \quad \quad \quad \quad \quad \quad)$	
343 $\quad \quad \quad \quad \quad \quad \quad \quad \quad)$	

Fig. 6. Example of right splitting

344 (3) Rule **JSUB-MU** is the final rule for subtyping on recursive types. It applies the original
 345 containment relation on the left type, and the new precise containment finding procedure
 346 we proposed above on the right type.

347 Then, it divides the positive parts into two groups, one D_1, \dots, D_n that are compared directly
 348 with the nominal unfolding of $\text{mod}(C)$, and the other D'_1, \dots, D'_k that are merged into the
 349 negative part and compared as a whole with the nominal unfolding of $\text{mod}(C)$.

$A <:_s B$ JSUB-MU	$(\text{Intermediate subtyping system})$
	$\frac{C \Subset A \quad \alpha \vdash D_1, \dots, D_n, D'_1, \dots, D'_k \trianglerighteq B \leqslant S \quad \neg \exists \mu \alpha. B \vdash \\ \text{mcod}(C)[\alpha \mapsto \text{mcod}(C)^\alpha] <:_s D_1[\alpha \mapsto D_1^\alpha] \dots \text{mcod}(C)[\alpha \mapsto \text{mcod}(C)^\alpha] <:_s D_n[\alpha \mapsto D_n^\alpha] \\ \text{mcod}(C)[\alpha \mapsto \text{mcod}(C)^\alpha] <:_s ((D'_1 \& \dots \& D'_k) \& S)[\alpha \mapsto ((D'_1 \& \dots \& D'_k) \& S)^\alpha]}{A <:_s \mu \alpha. B}$

366 Fig. 7. Siek [2020]'s BCD subtyping rules extended with recursive types.

376 Here are some remarks on the rule **JSUB-MU** rule:

- 377 • Despite backtracking on a lot of combinations of the containments on both sides, the rule
 378 still ensures that the depth of recursive types is decreasing (maybe no, since we use nominal
 379 unfolding, but we should have ways to adopt some techniques before to deal with that)
 380 in the derivation. So we should have a well-founded induction principle / size function to
 381 reason about this rule.
- 382 • It should be straightforward to see the soundness of this intermediate system to the declar-
 383 ative specification. We can turn all the containments into subtyping relations (both in
 384 rules **JSUB-MU** and **JSUB-ARR**), and then apply the transitivity rule.
- 385 • The soundness of the translation algorithm to this intermediate system might be more
 386 non-trivial. But the advantage of this intermediate system is that rule **JSUB-MU** only deals
 387 with one level of recursive types, and it delegates the subtyping of inner recursive binders to
 388 the nominal unfolding rule. So compared to the translation algorithm, whose split operation
 389 can be arbitrarily deep, across several recursive binders, the reasoning on nested recursion
 390 for this rule is expected to be simpler.

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